

## Tournament Policies

1. To qualify for any Western BCA tournament event a player must play 8 weeks in a single league session of a Western BCA Sanctioned League. All sessions in Western BCA must begin and end in the same calendar year. For the 8-Ball Championships and the 9-Ball Championships, the 8 weeks of play can be in a session in the current or previous calendar year.
2. If players have fewer than 8 weeks in one session but have a valid reason why they could not play 8 weeks, they may submit a request for an exemption to play in the tournament. The request must first be submitted to their League Operator (LO) who must approve the exemption. If the LO approves the exemption the LO, then submits the request to the Tournament Registrar (TR). The TR makes note of the player(s) involved and sends the request on to the Board of Directors (BOD). The BOD can approve or disapprove the request. The results of the BOD decision will be sent to the Tournament Registrar (TR). The TR will inform the LO of the decision and the LO will inform the player(s) making the request. The TR will either allow the player(s) to play or reject the application based on the decision of the BOD.
3. A player can enter only one singles event, one scotch doubles event and one team event in any Western BCA Tournament. An exception could be made if a special event was held that did not interfere with participation in a similar event.
4. Any Western BCA player is eligible to play in Fun Day events or Mini-Tournaments. If players are not entered in any regular Tournament event, then they will have to pay a green fee of for each day that they are entered in a Fun Day event or a Mini-Tournament. The cost of the green fee will be \$10 per day or \$50 for the entire tournament. A complete list of paid Western BCA players will be provided to the Tournament Direction Provider so that they can determine the eligibility of the players paying the Green Fees. If the green fee is paid the player may practice on any available table on the days the green fee is played as long as the play does not interfere with the tournament players.
5. The No Fault Refund Day is the last day a player may get a full refund for his/her tournament entry fee. NFRs will be returned to the player after the tournament is over by the same means as the original entry was made.
6. Players cannot contest decisions made by the referees regarding game rules. Players can contest eligibility rulings and Dress Code violations which could affect the outcome of a match.
7. In some cases, a free entry into a future event or merchandise may be awarded by the President to a player or team with cause for requesting a refund after the No Fault Refund Deadline.
8. All payouts require a player to submit their personal information to the Treasurer for tax purposes. Non-U.S. Citizens will still have to fill out some personal information but no 1099 forms will be given to those players.
9. Western BCA is not responsible for lost or stolen items or belongings.
10. Western BCA is not responsible for costs arising from canceled or postponed tournaments.
11. For each tournament the Tournament Committee shall determine the events to be played, the size of teams, the Fargo caps for each event, the entry fees and the order of events. After these issues are resolved the Tournament Committee will submit them to the Board of Directors for final approval.
12. Teams or players from the same league should not play each other in the first 2 rounds unless it is impossible to avoid.
13. The top and bottom Fargo rates for Divisional singles brackets shall be determined by an impartial group from the Tournament Committee.
14. The Divisional Singles will use the Fargo rates of the players on the day the brackets are drawn. Team Fargo rates are locked in on the date the tournament was submitted. A change in team players may affect the division the team would play in. The date of the team change would lock the team Fargo rate to that date. Scotch Doubles Fargo Rates are locked in on the date the entry was submitted. A change in scotch partners may affect the division the scotch team would play in. The new scotch Fargo rate would be effective on the day the change of partners was made.
15. The starting time of each Scotch Doubles Division and Divisional Divisions shall be posted a minimum of 1 week prior to the start of the event. Team Division brackets shall be posted after Team Check In has been

completed. The brackets for all divisions with a Calcutta will be posted after the Calcutta has ended and the brackets have been drawn.

16. Raffles at tournaments need to be approved by the Vendor Coordinator and the approximate price of the item being raffled must be stated along with the price of the raffle ticket, the number of tickets being sold and the beneficiary of the raffle.
17. A Streaming Coordinator shall determine which matches will be held on the streaming table. Most if not all final matches should be on the streaming tables.
18. In Singles and Scotch Double, all games will be alternate break. All games will be 'rack your own' break. On Scotch teams, either partner may rack and/or break on their turn to break.

#### Tournament Restrictions

Flash photography is NOT allowed in the tournament room at any time.

Smoking is NOT allowed in the tournament rooms. This includes Electronic, simulated or smokeless cigarettes.

Cell phone and pager ringers must be silenced or set to vibrate mode. Bluetooth or ear pieces cannot be in place. Hearing aids can be used if the player has a note from a doctor.

Headphones or earphones are NOT allowed during match play.

Dress code must be followed at all times in the table areas in the tournament room and referees are on duty. Exception: Fun Night when dress code will be relaxed. Games are forfeited if improper dress is not corrected within the timeframes allotted. BCA players not entered in any events should contact podium personnel and pay a green fee if they wish to practice or play in Fun Day events or in Mini-Tournaments. Players and spectators under 21 years of age must wear a wristband provided by the Western BCA Podium.

#### Tournament Rules

Rules governing play are located at [www.playcspool.com/bcapl-rules.html](http://www.playcspool.com/bcapl-rules.html) and are available for download. The only deviation from the BCAPL rules is that a 9 Ball sunk on a break will not be a win but will be spotted and the shooter will continue his/her turn.

Players are responsible for knowing the rules prior to participating in the tournament.

All players must have legal picture identification on their person during competition and must provide identification on request of the opposing team captain, tournament director and/or referees. If a player is asked for a picture ID and cannot or refuses to provide it, that player is not allowed to play until such ID is shown or a member of the Administration, the BOD or the player's League Operator can verify the player.

Matches may be timed at the discretion of referees or tournament directors in accordance with the benchmarks established in the Slow Play Policy. 45 second shot clocks may be used for slow play, late starting matches and whenever necessary to keep the tournament on schedule.

TBA entries in team and scotch doubles events will be allowed with full payment of entry fees. In team events, TBA teams must provide a team name and eligibility of all players must be determined no later than Team check in. Scotch Doubles teams must provide players names to the Tournament Registrar (TR) at least 1 day prior to the start of their event to allow the TR time to verify the eligibility of the players. There will be no refunds for TBA teams submitted after the NFR Deadline.

#### Check In

Check in for Singles events is NOT required. Check in at the Podium for Scotch Doubles ONLY if there is a substitution to the original entry or a TBA entry must be named.

Team Check In is required. Team captain or his/her representative must check in their team at the team registration desk before the start of their team event. Teams can be checked in via cell phone if there are no

changes. The Team "Check in" phone number will be posted on the Western BCA website and the Tournament Information Sheet.

Changes to team rosters that differ from the team roster as indicated on the Entry Form must be reported at team registration and approved by the Tournament Registrar or League Administrator prior to the start of the team event. Eligibility verification on all substitute players will be performed.

#### Time Outs

SCOTCH DOUBLES AND SINGLES. Each player or scotch doubles team can have one 5-minute time out (two per match for scotch doubles) and the break start time must be noted on the score sheet by the players. If the player on break is not back in 5 minutes, a 2-minute grace will start. If the player on break is not back within that 2-minute period, the match score will be adjusted against the person on break. Subsequent 2-minute periods will begin until the player on break returns with penalty games being assessed for each 2-minute period the player on break is absent. The player who did not request a break can use the time as they wish, but must be back on time or they will suffer the same penalties as the person on break.

TEAM EVENTS. There are no time outs for team events. If a player is not at the table when it is his turn to play, a 2-minute grace period will be given. If the player has not returned after the 2-minute grace period, a referee will be called and the next scheduled game will be called. If the missing player has not returned before the next game has started (the balls are broken), that game will be forfeited.

#### Singles Events

No player may play in more than one Singles division.

Singles players will flip a coin or lag prior to starting a match and the winner will have the choice of whether or not to break. A 'B' will be placed on the score sheet next to name of the player who broke first to determine who has the break in later games.

Competitors in all singles divisions will alternate breaks.

Players who are not at the table when the match is to start will be put on the clock by a referee. The referee shall inform the Tournament Director or referee that the opponent is not at the table. The Tournament Director shall ensure that the missing player is announced over the loudspeaker. If the player is not at the table after 15 minutes their match is forfeited and the referee will sign the score sheet. The clock will start when the TD or referee has originally signed the score sheet.

BCAPL Rules will apply except on 9 Ball breaks when sinking the 9 Ball will not be a win. Any pocketed 9 Ball on the break will be spotted if the break was legal and the breaking player will continue shooting.

#### Scotch Doubles Events

A player may compete on only one Scotch Doubles team.

Platinum, Gold, Silver and Bronze Scotch Doubles teams consist of one male and one female player, both of whom are eligible players. Both members of an Open Scotch Doubles team must have qualified under the same League Operator, unless both players have a FargoRate robustness of 200 or more games.

Elite Scotch Doubles teams consist of any player regardless of gender. Elite Scotch Doubles teams can be formed from any Western BCA league and need not have qualified under the same League Operator.

Teams will flip a coin or lag to determine the option to break. A 'B' will be placed on the score sheet next to name of the player who broke first to determine who has the break in later games.

Teams alternate racking and breaking; either team member may rack and/or break.

BCAPL Rules will apply except on 9 Ball breaks when sinking the 9 Ball will not be a win. Any pocketed 9 Ball on the break will be spotted if the break was legal and the breaking player will continue shooting.

Teams may choose their shooting rotation for each game and will alternate shots within each game. Failure to stay in rotation once the game has started will result in a FOUL. The original rotation must be restored on their next turn. If the foul is not noticed until the second player on the team has shot, a foul may not be charged, and the new sequence must continue until the conclusion of the game.

A player can ask for coaching from team-mate but this must be done within the allotted time and the non-shooting player may not approach the table.

When a team is not 'at the table', they may quietly discuss anything they please.

Any of the four players involved in a match can call a FOUL immediately after it is perceived to have occurred.

Either of the partners can inform the incoming player that he or she is on 2 fouls, referring to the 3 Foul rule.

All other rules pertaining to the game apply.

Players who are not at the table when the match is to start will be put on the clock by a Tournament Director or a referee. The referee shall inform the Tournament Director that the opponent is not at the table. The Tournament Director (TD) shall ensure that the missing player is announced over the loudspeaker. If the player is not at the table after 15 minutes their match is forfeited and the referee will sign the score sheet. The clock starts when the TD or referee originally signs the score sheet.

#### Team Events

A player may compete on only one team.

The official roster for each team will be recorded at team registration prior to the beginning of team play and will be available for review prior to any match by the opposing team captain. Team rosters cannot be changed once the team event starts.

A team who are not at the table when their match is to start will be put on the clock by a referee. The referee shall inform the Tournament Director that the opponent is not at the table. The Tournament Director shall ensure that the missing player is announced over the loudspeaker. If the team is not at the table after 15 minutes their match is forfeited and the referee will sign the score sheet. The clock will start when the referee originally signs the score sheet. Individual players who are not at the table when their game is ready to be played will have 2 minutes to get to the table. If the next game has started on that table the game will be forfeited.

Team captains will flip a coin or lag prior to making the lineup. The winner of the coin toss or lag has the choice of being the home or visiting team. A flip will be used if both captains can't agree on flipping or lagging.

Home team places their lineup on the score sheet first. Players' first and last names must be used the first time their names appear on the score sheet.

The player who racks and breaks is noted on the team score sheet.

BCAPL Rules will apply except on 9 Ball breaks when sinking the 9 Ball will not be a win. Any pocketed 9 Ball on the break will be spotted if the break was legal and the breaking player will continue shooting.

During a match no coaching is allowed. Any assistance (verbal or non-verbal) or the perception of assistance by a team is considered coaching and is a FOUL.

If a team gets in the money, all players on the final roster will receive equal payout checks.

There are more policies and rules on the back of the score sheet.

#### Team Line-up Substitutions

Substituting a player on the lineup must be announced prior to the start of each round and the opposing team captain must be notified of any change in the lineup. Once the round has begun, no lineup changes may be made.

All players must stay in their same numbered position throughout the match.

A player cannot play an opposing team player more than three times in a match. Should this occur, it will be a forfeit of that particular game by the team having caused the fourth such play to occur.

The home team must make their substitutions first in each round.

A team captain can challenge the line-up of the opposing team or member only before the round starts or immediately after the round ends.

#### Protest Procedure

Game play decisions made by the tournament referees are final. Players may appeal Eligibility rulings and Dress Code violations which could affect the outcome of a match to a Western BCA Tournament Director.

#### 2nd CHANCE TOURNAMENTS (all are single elimination)

##### **Scotch Doubles**

Any team eliminated from the Tournament and NOT placing in the money is eligible to participate in a 2nd Chance Scotch Doubles Tournament for their division.

The Second Chance Scotch Doubles divisions will be the same as the Regular divisions: Platinum, Gold, Silver and Bronze. At least 8 teams per division are required for the event to continue, if there are 7 or less teams, that event won't occur.

Players must use the same partner from the regular tournament that they did not cash with.

##### **Singles**

Any player eliminated from the Tournament and NOT placing in the money is eligible to participate in a 2nd Chance Singles Tournament for their division.

The Second Chance singles divisions will be the same as the regular divisions.

Each Second Chance player must play in the same division that they played in the Regular Tournament.

##### **Teams**

Any Team eliminated from the Tournament and not placing in the money is eligible to participate in a 2nd Chance Team Tournament for their division.

The Second Chance team divisions will be the same as the Regular divisions: Platinum, Gold, Silver and Bronze teams. At least 8 teams per division are required for the event to continue, if there are 7 or less teams, that event will not occur.

At least half of a team that played together but did not cash in the regular tournament plus other player(s) from the same league who also played and did not cash in the regular tournament may play in the Second Chance tournament as long as the same Fargo Cap requirements are met.