# Western BCA Regular Meeting Agenda December 3rd, 2023

Guest Sign In, Quorum Determined, Player Rep, LO and MAL Sign In Call Meeting to Order Motion to accept current Agenda Approval of Meeting Minutes from June 25th meeting

## Officer Reports

President, VP, Treasurer, Secretary, Board – (Darin, Tammy, Jackie, Julie, Steven)

# Committee Reports:

Bylaws – Bill H, Grievance – Jackson/Nikki, Contract - Darin, Tournament/CC – Steven

#### **Unfinished Business:**

Request for sanctioning from Rollers Pool League, and Mountain Home Pool League. This item was referred to the board for recommendations at the last meeting before voting.

### **New Business:**

- 1. Election to fill vacancies
  - a. Member at Large
  - b. Board of Directors seat
  - c. Treasurer (Position Feb 1, 2023 May 2024)
    - i. \*\*Completion of current treasurer term
- 2. Motion to allow 12 weeks in two separate leagues to count the same for tournament eligibility purposes as 8 weeks in one league session Carly Watrous
- 3. Motion to clarify league territory.
  - A league operator must be headquartered in OR, WA, ID, NV, AK and a majority of their players must play league in the state the league operator resides in. Divisions may be started in any other locations, but may not conflict with another Western BCA sanctioned league locations and all other Western BCA policies and rules must be followed for all divisions. Leagues outside the 5 states above, must receive approval from the voting membership to be eligible for membership.
- 4. Discussion topic Hold an Open tournament on Fun Day for 8 ball and 9 ball. Event to be named after a sponsor, yet to be determined. Mike Deitchman
- 5. Motion to require Scotch divisions at both 8 ball and 9 ball to be non-gender specific Zack Lutz
- 6. Discussion topic Seniors and their need for a liason John Evans
- 7. Discussion topic Slow play at tournaments Izzy Lemus

Set Next Meeting Date – To Be Determined, 12:00pm – Regular Meeting Executive Session, if needed – 4:15pm to 5:00pm – No Guests allowed during this time